

Apart from Open Space Technology various interactive methods have been developed in the past 20 years, to work interactively with larger groups, to leverage knowledge across boundaries and design solutions to complex problems, for example:

- Appreciative Inquiry
- Camp
- Conference Model
- Future Search
- Idea Factory
- Journey through Time
- Management Game
- Participative Design
- Real Time Strategic Change
- Rites of Passage
- Storytelling
- Treasure Hunt
- Simureal
- Strategic Conferencing
- Walk See Do
- Whole Systems Change
- World Café

The most well known of these have been summarized in “The Change Handbook” (see literature list).